



COLLÈGE  
DE FRANCE  
—1530—



Chaire de Physique Mésoscopique  
Michel Devoret  
Année 2010, 11 mai - 22 juin

**INTRODUCTION AU CALCUL QUANTIQUE**  
***INTRODUCTION TO QUANTUM COMPUTATION***

Sixième Leçon / *Sixth Lecture*

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10-VI-1

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<http://www.physinfo.fr/lectures.html>

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Questions, comments and corrections are welcome!

write to "phymeso@gmail.com"

10-VI-2

## CONTENT OF THIS YEAR'S LECTURES

### QUANTUM COMPUTATION FROM THE PERSPECTIVE OF MESOSCOPIC CIRCUITS

1. Introduction, c-bits versus q-bits
2. The Pauli matrices and quantum computation primitives
3. Stabilizer formalism for state representation
4. Clifford calculus
5. Algorithms
6. Quantum error correction

10-VL-3

## CALENDAR OF SEMINARS

**May 11: Cristian Urbina, (Quantronics group, SPEC-CEA Saclay)**

Josephson effect in atomic contacts and carbon nanotubes

**May 18: Benoît Douçot (LPTHE / Université Pierre et Marie Curie)**

Towards the physical realization of topologically protected qubits

**June 1: Takis Kontos (LPA / Ecole Normale Supérieure)**

Points quantiques et ferromagnétisme

**June 8: Cristiano Ciuti (MPQ, Université Paris - Diderot)**

Ultrastrong coupling circuit QED : vacuum degeneracy and quantum phase transitions

**June 15: Leo DiCarlo (Yale)**

Preparation and measurement of tri-partite entanglement in a superconducting quantum circuit

**June 22: Vladimir Manucharian (Yale)**

The fluxonium circuit: an electrical dual of the Cooper-pair box?

10-VL-4

## LECTURE IV : ERROR CORRECTION

Maintaining by an active feedback process,  
not simply a single state, but a manifold of quantum states.

1. Classical error correction
2. A simplified example: 3-qubit code
3. Error processes
4. The 7-qubit code

10-VI-5

## OUTLINE

1. Classical error correction
2. A simplified example: 3-qubit code
3. Error processes
4. The 7-qubit code

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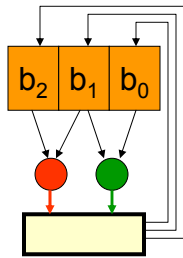
## BASICS OF CLASSICAL ERROR-CORRECTION

Redundancy:  $\begin{matrix} 0 \\ 1 \end{matrix} \left. \vphantom{\begin{matrix} 0 \\ 1 \end{matrix}} \right\} \text{replaced by: } \begin{matrix} 0 & 0 & 0 \\ 1 & 1 & 1 \end{matrix} \quad \text{"repetition code"}$

Possible 1-bit errors:  $\begin{matrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 1 \\ 1 & 0 & 1 \\ 1 & 1 & 0 \end{matrix}$

Probability:  $\varepsilon$  per unit time (2-bit errors:  $\varepsilon^2$ )

Feedback information on parity of first 2 bits and last 2 bits:

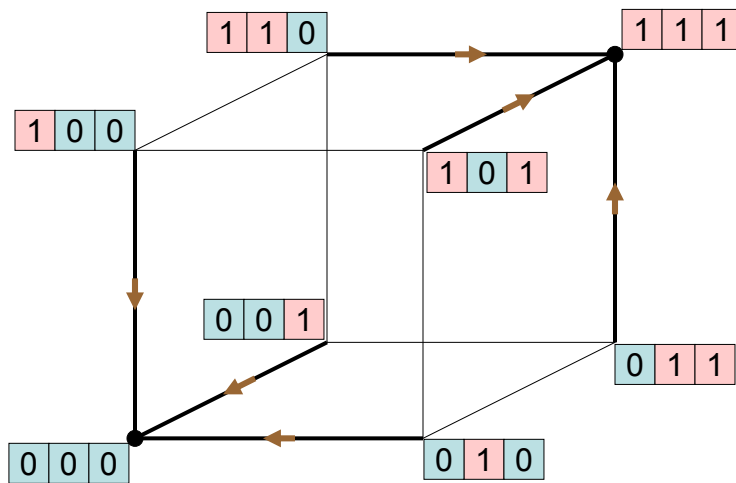


$$\begin{cases} e = b_2 \oplus b_1 \\ f = b_1 \oplus b_0 \end{cases}$$

$e \backslash f$	0	1
0	do nothing	$b_0 \rightarrow b_0 \oplus 1$
1	$b_2 \rightarrow b_2 \oplus 1$	$b_1 \rightarrow b_1 \oplus 1$

10-VI-7c

## PRINCIPLE OF CLASSICAL ERROR-CORRECTION



1 error is not lethal, system is kept within basin of attraction of protected state

10-VI-8

## GENERAL PARITY ERROR BIT

$$N+1 \text{ bits} \quad \vec{x} = (x_N, x_{N-1}, \dots, x_2, x_1, x_0) \in \mathbb{B}^{N+1}$$

$$\text{constraint:} \quad e = \sum_{i=0}^N \oplus x_i \quad \leftarrow \quad \begin{array}{l} \text{Boolean sum,} \\ N \text{ free bits} \end{array}$$

↑  
parity error bit, normal state is  $e = 0$

If 1 or an odd number of errors occur, constraint is violated,  
as shown by  $e = 0 \rightarrow e = 1$ .

It is possible to detect that an error has occurred,  
but it is impossible to correct it, if nothing is added.

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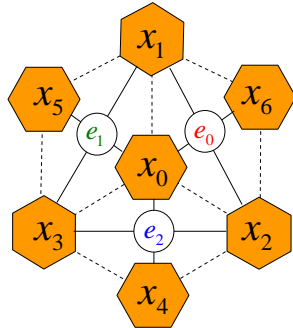
## ERROR CORRECTION REQUIRES EXTRA BITS

Increase number of independent constraints on the bits until:

$$2 \text{ number of error bits} \geq \text{number of code bits} + 1$$

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## HAMMING ERROR CORRECTING CODES



Example: 7 bits protected with 3 error bits, coding for 4 free bits ( $2^3=7+1$ )

Constraints:

$$x_0 \oplus x_1 \oplus x_2 \oplus x_6 = e_0 = 0$$

$$x_0 \oplus x_1 \oplus x_3 \oplus x_5 = e_1 = 0$$

$$x_0 \oplus x_2 \oplus x_3 \oplus x_4 = e_2 = 0$$

can be written as:  $\mathbf{A}\vec{x} = \vec{e} = \vec{0}$

where:

$$\mathbf{A} = \begin{bmatrix} 1 & 0 & 0 & 0 & 1 & 1 & 1 \\ 0 & 1 & 0 & 1 & 0 & 1 & 1 \\ 0 & 0 & 1 & 1 & 1 & 0 & 1 \end{bmatrix}$$

$i \leftarrow$   
 $\downarrow j$

After one error:

$$\mathbf{A}\vec{x}' = \vec{e} \neq \vec{0}$$

The error syndrome matrix  $\mathbf{A}$  is used to detect which error has occurred **and** to correct it.

$$x_i \rightarrow x_i \oplus \prod_{j=0}^2 (e_j \oplus \bar{A}_{ji})$$

Requires seven 3-way AND + linear gates

10-VI-10e

## CORRECTING QUBIT ERRORS?!

- Necessary, no internal stabilizing dynamics as in c-bits.
- Cannot check errors directly: measurement destroys state.
- Qubit errors, unlike c-bit errors, occur continuously.
- Bit flips are not the only errors. Must correct phase flips.

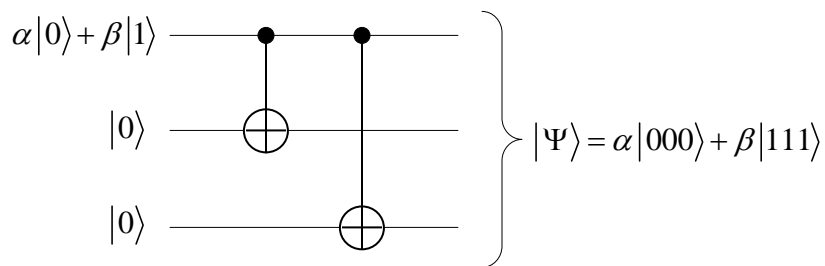
10-VI-11

## OUTLINE

1. Classical error correction
2. A simplified example: 3-qubit code
3. Errors and error syndromes
4. The 7-qubit code

10-VI-5b

## ENCODING



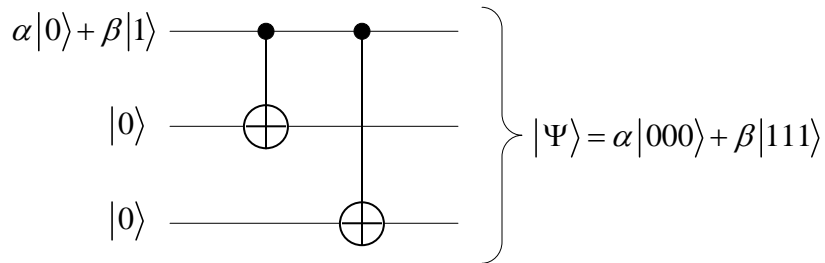
$$\begin{Bmatrix} +IZI \\ +IIZ \end{Bmatrix}$$

$$\begin{Bmatrix} +ZZI \\ +ZIZ \end{Bmatrix}$$

↑  
stabilizer  
of qubit  
manifold

10-VI-12b

## ENCODING



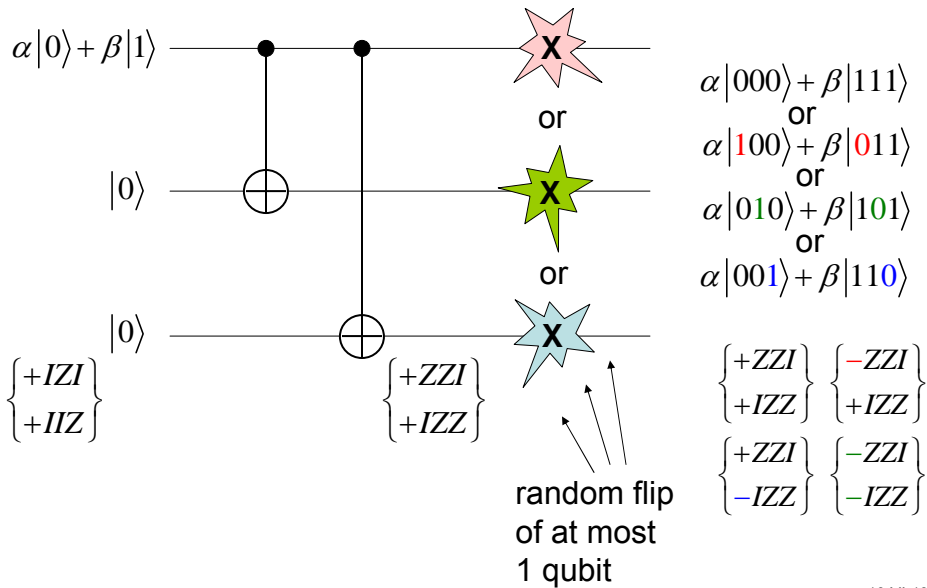
$$\begin{Bmatrix} +IZI \\ +IIZ \end{Bmatrix}$$

$$\begin{Bmatrix} +ZZI \\ +IZZ \end{Bmatrix}$$

↑  
stabilizer  
of qubit  
manifold

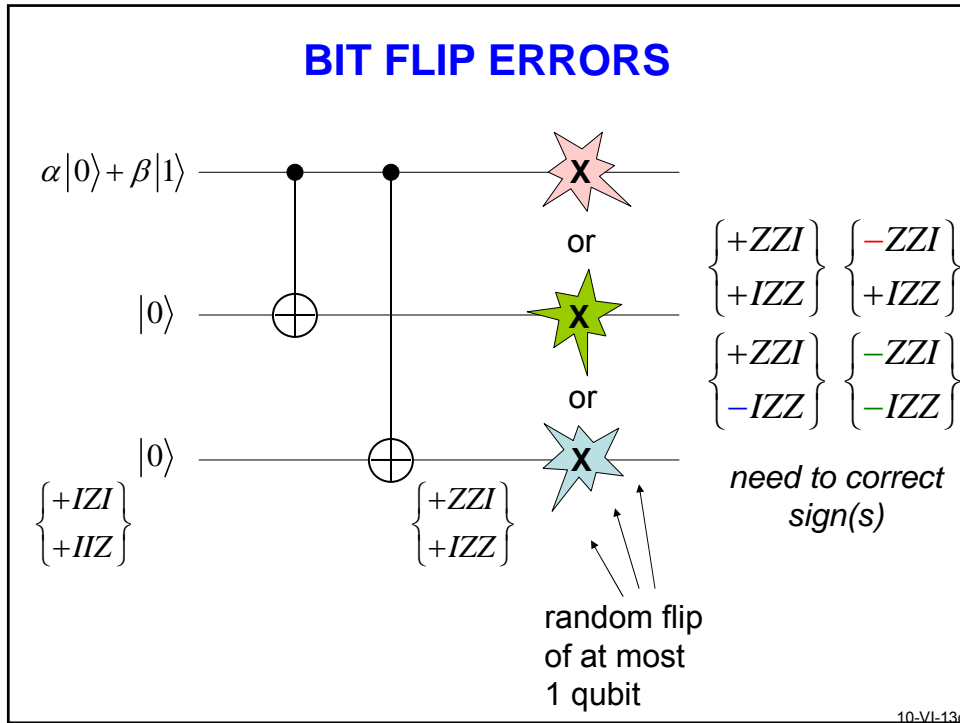
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## BIT FLIP ERRORS



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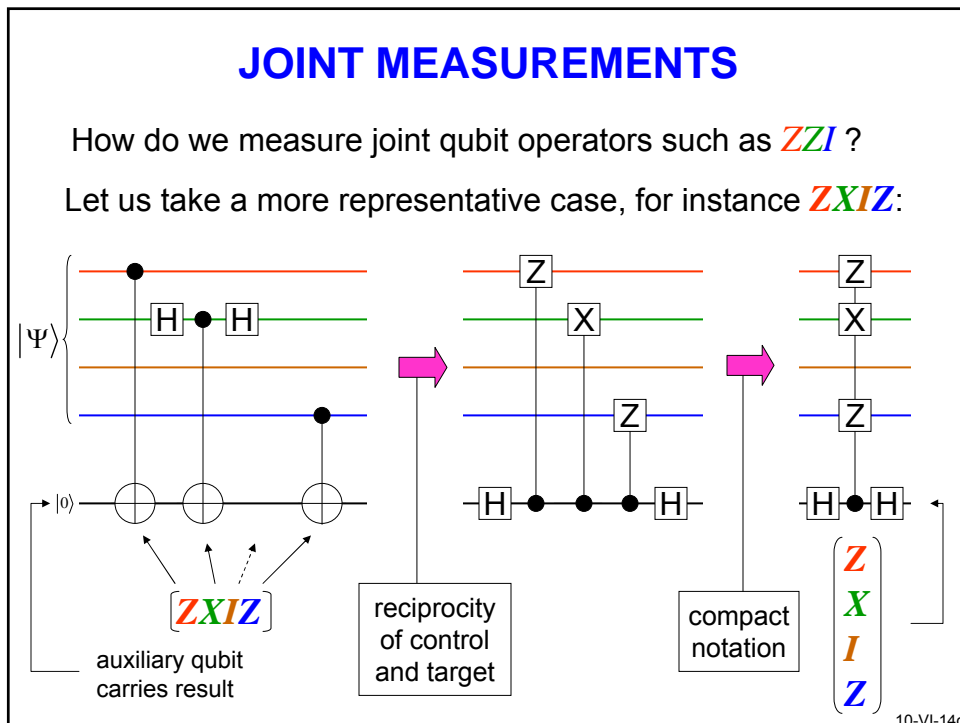
## BIT FLIP ERRORS

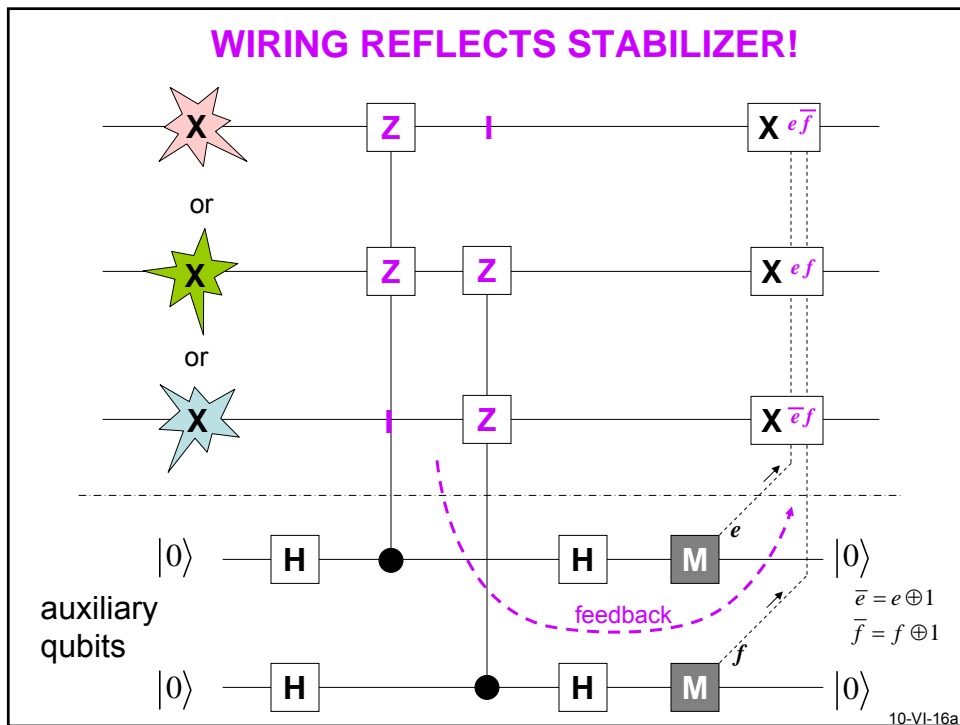
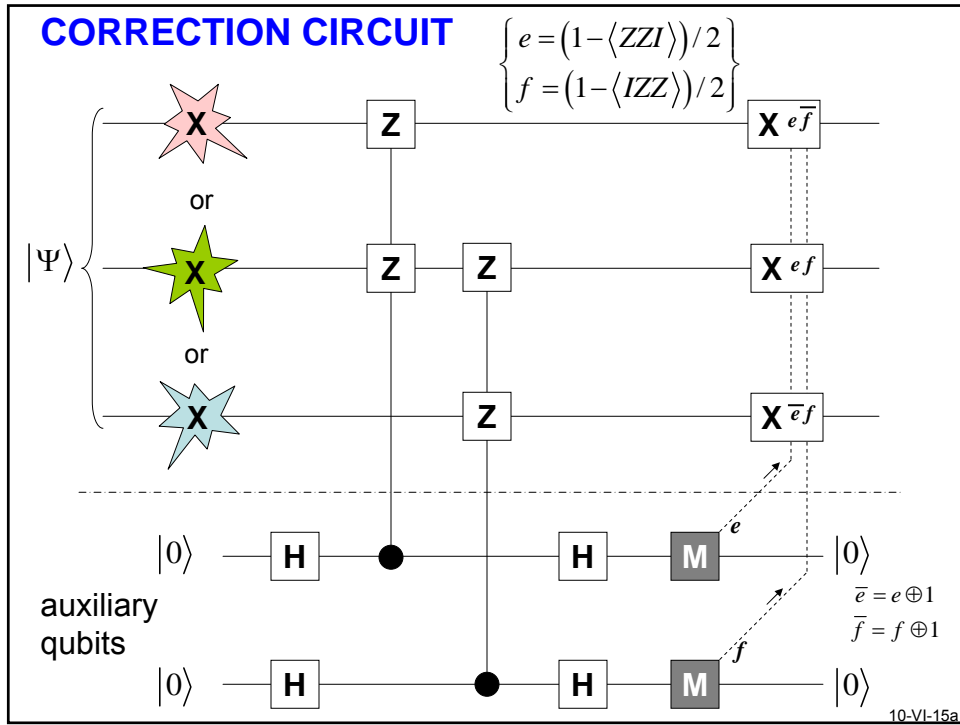


## JOINT MEASUREMENTS

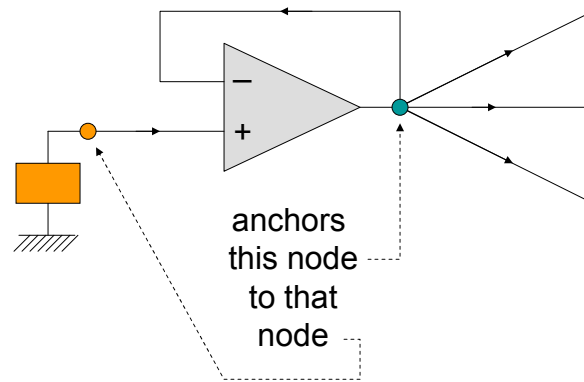
How do we measure joint qubit operators such as  $ZZI$  ?

Let us take a more representative case, for instance  $ZXIZ$ :





## QUBIT CORRECTION CIRCUIT WORKS LIKE ORDINARY FEEDBACK



10-VI-16bis

## POINTS FOR DISCUSSION

- 1) Correction protocol is discrete but error process is continuous.  
How are "partial errors" dealt with?
- 2) Feedback goes through external circuitry.  
Can feedback be purely internal to the system?
- 3) Error correction removes entropy from qubit.  
Where is the entropy going?
- 4) Quantum error correction : feedback to a manifold, not a state.  
What symmetry allows this manifold-preserving attractive dynamics?

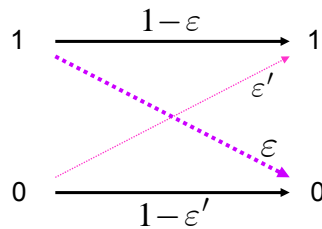
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## OUTLINE

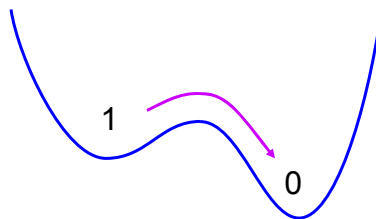
1. Classical error correction
2. A simplified example: 3-qubit code
3. Error processes
4. The 7-qubit code

10-VI-5c

## EVEN CLASSICALLY, THERE IS MORE TO ERRORS THAN JUST RANDOM BIT FLIPS

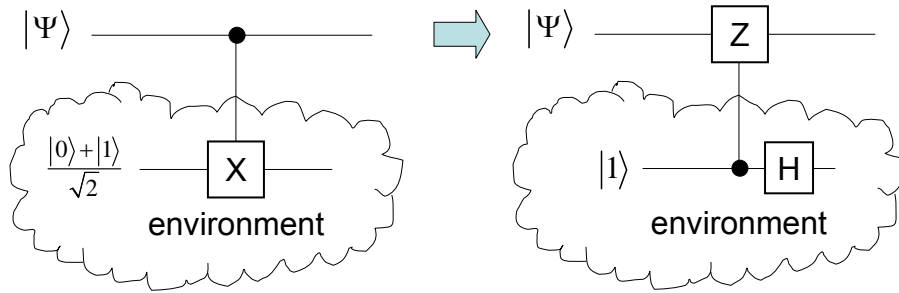


The two error transitions might not have the same probability



10-VI-18

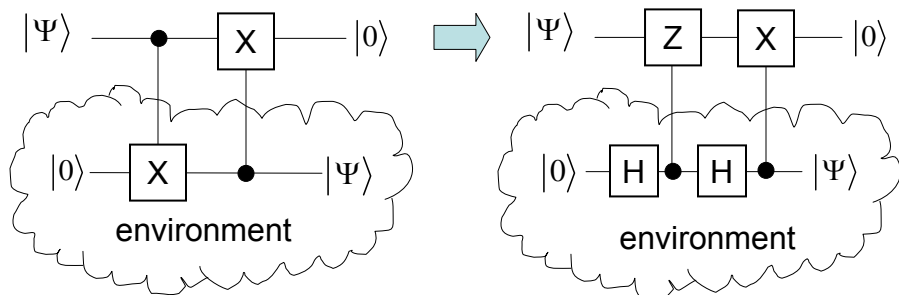
**QUANTUM-MECHANICALLY, ERRORS CAN BE BIT FLIPS, PHASE FLIPS AND BIT-PHASE FLIPS.**



Example of phase flip,  
leading to dephasing

10-VI-19a

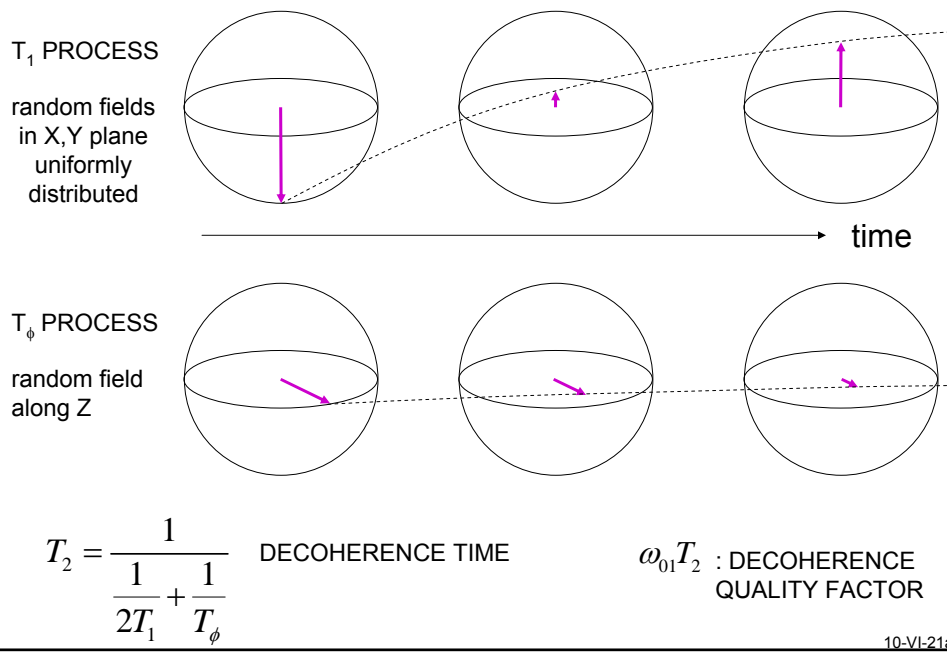
**QUANTUM-MECHANICALLY, ERRORS CAN BE BIT FLIPS, PHASE FLIPS AND BIT-PHASE FLIPS (2)**



Relaxation can be seen  
as a combination of phase  
and bit flips performed by  
a "cold" environment

10-VI-20a

## LOSSES OF QUANTUM MEMORY



**JUST BY CORRECTING BIT FLIPS,  
 PHASE FLIPS AND THE COMBINATION  
 OF THESE TWO FLIPS,  
 ANY TYPE OF ERROR CAN BE CORRECTED!**

Shor (1995), Steane (1996)

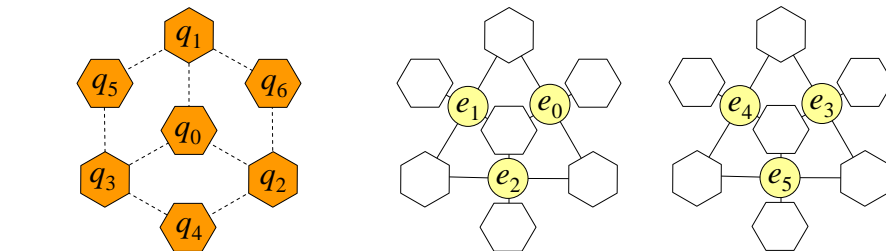
# OUTLINE

1. Classical error correction
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## STABILIZER OF THE 7-QUBIT CODE

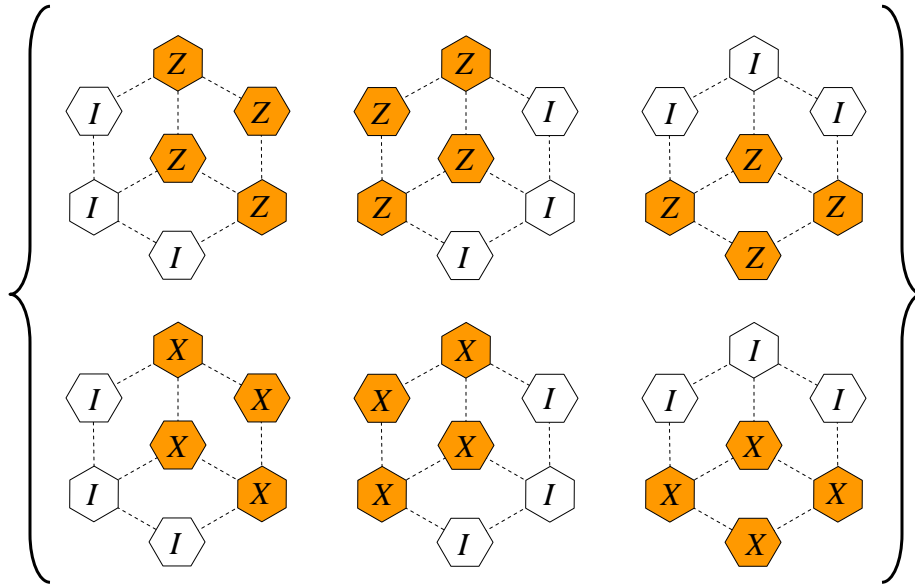
Steane (1996)



$$\mathbf{A} = \begin{matrix} & & & & i \leftarrow \\ \begin{matrix} q_i \\ \downarrow \\ \left[ \begin{array}{ccccccc} 1 & 0 & 0 & 0 & 1 & 1 & 1 \\ 0 & 1 & 0 & 1 & 0 & 1 & 1 \\ 0 & 0 & 1 & 1 & 1 & 0 & 1 \end{array} \right] \\ \downarrow \\ e_j \end{matrix} & \rightarrow & \left\{ \begin{array}{l} +Z \quad I \quad I \quad I \quad Z \quad Z \quad Z \\ +I \quad Z \quad I \quad Z \quad I \quad Z \quad Z \\ +I \quad I \quad Z \quad Z \quad Z \quad I \quad Z \\ \dots \\ +X \quad I \quad I \quad I \quad X \quad X \quad X \\ +I \quad X \quad I \quad X \quad I \quad X \quad X \\ +I \quad I \quad X \quad X \quad X \quad I \quad X \end{array} \right.
 \end{matrix}$$

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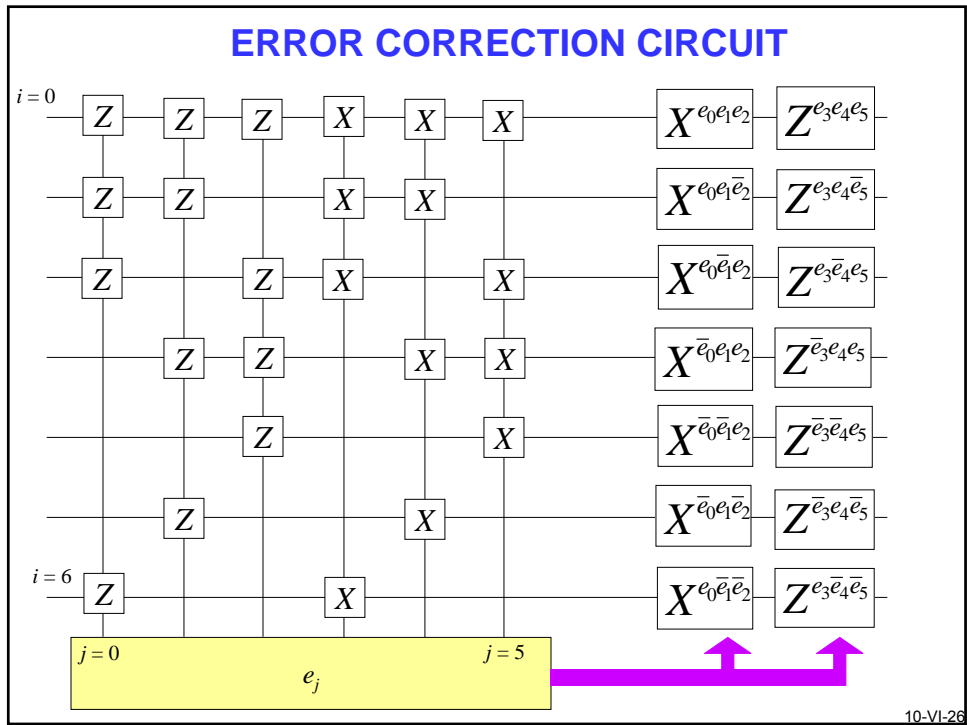
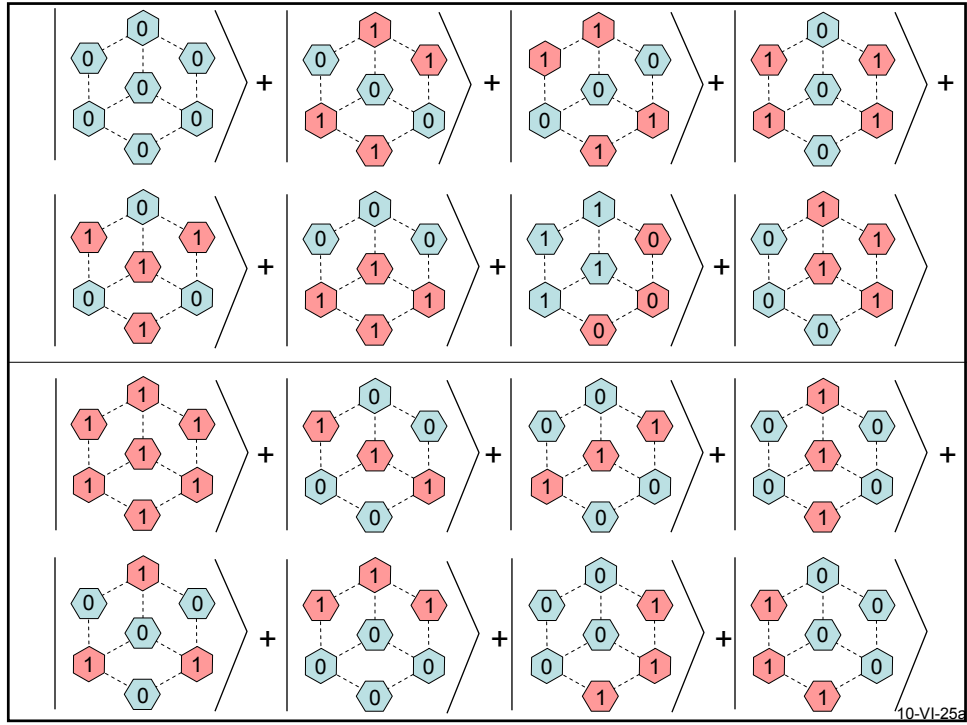
**OTHER REPRESENTATION OF STEANE STABILIZER**



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**NEXT SLIDE SHOWS THE TWO  
WAVEFUNCTIONS OF STEANE CODE**

10-VI-25



## WHY DOES IT WORK?

Steane's 7-qubit code:

6 generators in stabilizer (7 physical qubits – 1 logical qubit )

$2^6 = 64$  error syndromes  $> 7$  qubits  $\times$  (3 errors/qubit)  $+ 1 = 22$

Gottesman's 5-qubit code:

4 generators in stabilizer (5 physical qubits – 1 logical qubit )

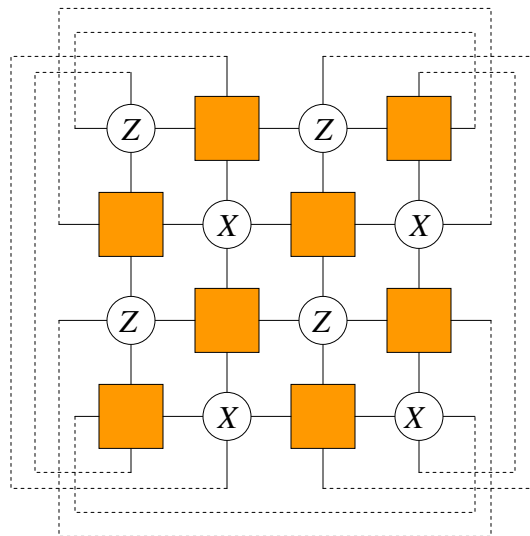
$2^4 = 16$  error syndromes  $= 5$  qubits  $\times$  (3 errors/qubit)  $+ 1 = 16$

↑  
minimal but impractical

10-VI-27a

## TORIC CODE

Dennis, Kitaev, Landahl and Preskill (2001)



see B. Douçot's seminar this year

10-VI-28

## ERRORS CAN ALSO BE CORRECTED BY CONTINUOUS MONITORING AND FEEDBACK

Ahn, Doherty & Landahl, Phys. Rev. A65, 042301 (2002)

NEXT YEAR: AMPLIFICATION AND FEEDBACK  
OF ENGINEERED QUANTUM SYSTEMS

10-VI-29

## END OF 2010 COURSE

### ACKNOWLEDGEMENTS

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W.M.  
KECK



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